



3ds Max 4 Magic

By Sean Bonney

New Riders Publishing, 2001. Softcover. Book Condition: Neu. Gebraucht - Sehr gut Unbenutzt. Schnelle Lieferung, Kartonverpackung. Abzugsfähige Rechnung. Bei Mehrfachbestellung werden die Versandkosten anteilig erstattet. - 3ds max Magic will follow the same project-based pedagogy that has made previous Magic titles a success. The primary goals are to present changes in functionality, best practices, and inspirational effects. Each project will be 10-15 pages in length and provide instruction as well as suggestions for enhancing or modifying the project/effect. Each page will be designed in a 3-column format with step-by-step instructions on the left and corresponding graphics (or code) in the middle. The third column will be used to provide additional tips and tricks. 336 pp. Englisch.



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Reviews

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