



Windows Game Programming Gurus (2nd Edition)(Chinese Edition)

By BEN SHE

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Paperback. Pub Date :2012-11-01 Pages: 734 Publisher: People's Posts and Telecommunications Press title: Windows Game Programming Gurus (2nd Edition) List Price: 108.00 yuan Author: Publisher: People's Post published date: 2012-11-1 ISBN: 9787115292483 Words: 1.362 million yards: 734 Edition: 1 Binding: Paperback: 16 commodities Weight: Editor's game industry legend Masters Andre LaMothe masterpiece 3D game development master skills. a companion piece to the Windows game programmer the entry must read the representative of one of the earlier generation of game developers in China Shaheen translate Yao Xiaoguang Shi Xiaoming professionals heavyweight recommended executive summary Windows Game Programming Gurus (2nd Edition) is the well-known game program design guru AndrLaMothe's masterpiece. The book is divided into four parts. a total of 15 chapters and six appendices. Of motherhood. from the perspective of program design introduces all the knowledge required for game development in a Windows environment. including Win32 programming and DirectX all major components (including DirectDraw. DirectSound. DirectInput. and DirectMusic). Separate chapters. the book details taught 2D graphics and rasterization techniques. game algorithms. multithreaded programming. text games and parsing. artificial intelligence (including fuzzy...



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